

# BATTLETECH®

## NAVAL RECORD SHEET

Unit Type:				Driving Skill:		
Movement Type:		Cruising MP:	Flanking MP:	Gunnery Skill:		
Tonnage:				<b>Weapons and Ammo</b>		Turn
Engine Rating:	Tonnage:	Fusion <input type="checkbox"/>	I.C.E. <input type="checkbox"/>			<b>1</b>
Control Tonnage:	Lift/Diving Equipment:					<b>2</b>
Power Amplifier:	Heat Sinks:					<b>3</b>
Internal Structure:						<b>4</b>
Turret:						<b>5</b>
Armor tons:	Armor points:					<b>6</b>
						<b>7</b>
Front:						<b>8</b>
						<b>9</b>
Left/Right side:						<b>10</b>
						<b>11</b>
Rear:						<b>12</b>
						<b>13</b>
Turret:						<b>14</b>

